

## The Human Brain on Music #1

Why do we find \_\_\_\_\_ in music? Interestingly, there is \_\_\_\_\_ of the brain that is \_\_\_\_\_ and exclusively to music. Music is like a \_\_\_\_\_ for the brain. Musical activity involves \_\_\_\_\_ of the brain that we know about. For example, a pianist is an \_\_\_\_\_, a physically skilled athlete, and an individual with \_\_\_\_\_ and information-processing all at the same time. Their incredible performance is enabled by the highly \_\_\_\_\_ of different parts of the brain. However, music is \_\_\_\_\_ experts. Our brain shows incredible performance even when we \_\_\_\_\_ music. Most of us become \_\_\_\_\_ by age 6 and are able to form \_\_\_\_\_ and understanding of music. The fact that you can listen to and find joy in music is actually \_\_\_\_\_ intricate functions of the brain, some of which are \_\_\_\_\_ language processing. Understanding why we like music and what \_\_\_\_\_ it is a window into the \_\_\_\_\_. What functions of the brain enable our ability to \_\_\_\_\_?

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Why do we find great joy in music? Interestingly, there is no area of the brain that is dedicated specifically and exclusively to music. Music is like a full-body workout for the brain. Musical activity involves nearly every region of the brain that we know about. For example, a pianist is an expressive artist, a physically skilled athlete, and an individual with remarkable memory and information-processing all at the same time. Their incredible performance is enabled by the highly complex parallel interaction of different parts of the brain. However, music is not only for experts. Our brain shows incredible performance even when we just listen to music. Most of us become expert listeners by age 6 and are able to form appropriate expectations and understanding of music. The fact that you can listen to and find joy in music is actually supported by intricate functions of the brain, some of which are common to language processing. Understanding why we like music and what draws us to it is a window into the essence of human nature. What functions of the brain enable our ability to enjoy music?

|                        |            |             |         |
|------------------------|------------|-------------|---------|
| dedicate               | 専用に充てる     | enable      | 可能にする   |
| exclusively            | 排他的に、専ら    | parallel    | 並行した    |
| expressive             | 表現力豊かな     | interaction | 相互作用    |
| athlete                | アスリート、運動選手 | expectation | 予測、期待   |
| remarkable             | 卓越した、著しい   | intricate   | 複雑な、精巧な |
| information-processing | 情報処理の      | essence     | 本質      |

## The Human Brain on Music #2

When we enjoy listening to music, what is happening in the brain? Put simply, the brain \_\_\_\_\_ an \_\_\_\_\_ in its prediction. When we listen to music, the brain predicts how it will \_\_\_\_\_, and emotion arises when these expectations are \_\_\_\_\_. The pleasure of music depends on how well it strikes an \_\_\_\_\_ between aligning with listeners' expectations and \_\_\_\_\_ them. According to a theory proposed by British neuroscientist Karl Friston, the purpose of the animal brain is to constantly \_\_\_\_\_ and behavior so as to \_\_\_\_\_ in sensory input. The brain does not perceive the world passively, but rather \_\_\_\_\_ the surroundings based on its internal model. For example, when we observe a ball falling toward the ground, the brain predicts how it will fall and bounce \_\_\_\_\_. When predictions fail, the brain experiences surprise, and then \_\_\_\_\_ to minimize the surprise. The brain experiences pleasure as it effectively \_\_\_\_\_ its internal model. In other words, prediction error and the \_\_\_\_\_ of the internal model imply that \_\_\_\_\_, leading to a more \_\_\_\_\_ of the world. Too little prediction error means a \_\_\_\_\_, so the brain finds it boring. On the other hand, too much error implies that the existing internal model is significantly wrong, which causes \_\_\_\_\_. Music that partly meets the listener's expectations yet introduces a \_\_\_\_\_ provides the brain with an optimal level of prediction error.

When we enjoy listening to music, what is happening in the brain? Put simply, the brain derives pleasure from an appropriate level of error in its prediction. When we listen to music, the brain predicts how it will unfold, and emotion arises when these expectations are not met. The pleasure of music depends on how well it strikes an optimal balance between aligning with listeners' expectations and properly violating them. According to a theory proposed by British neuroscientist Karl Friston, the purpose of the animal brain is to constantly optimize its internal model and behavior so as to minimize prediction error in sensory input. The brain does not perceive the world passively, but rather proactively predicts the surroundings based on its internal model. For example, when we observe a ball falling toward the ground, the brain predicts how it will fall and bounce based on prior experience. When predictions fail, the brain experiences surprise, and then adjusts the internal model to minimize the surprise. The brain experiences pleasure as it effectively modifies its internal model. In other words, prediction error and the subsequent updating of the internal model imply that learning takes place, leading to a more refined understanding of the world. Too little prediction error means a lack of learning, so the brain finds it boring. On the other hand, too much error implies that the existing internal model is significantly wrong, which causes discomfort and anxiety. Music that partly meets the listener's expectations yet introduces a suitable degree of deviation provides the brain with an optimal level of prediction error.

|               |             |            |           |
|---------------|-------------|------------|-----------|
| derive        | 引き出す、得る     | passively  | 受動的に      |
| unfold        | 展開する        | verify     | 検証する      |
| align with    | ～と一致する      | refine     | 洗練する、改善する |
| violate       | (期待などを) 裏切る | deviation  | 逸脱、ずれ     |
| optimize      | 最適化する       | discomfort | 不快感       |
| sensory input | 感覚入力        | auditory   | 聴覚の       |

### The Human Brain on Music #3

The fact that we can enjoy music derives from the brain's ability to \_\_\_\_\_. When music is \_\_\_\_\_, we find the music boring, and when the music is \_\_\_\_\_, we tend not to like it. In other words, we prefer music with an \_\_\_\_\_ between familiarity and \_\_\_\_\_, simplicity and complexity. To put it another way, musical taste is influenced by not only \_\_\_\_\_ but also by personal musical experiences, as well as \_\_\_\_\_. For example, String Quartet No. 19, composed by Wolfgang Amadeus Mozart in 1785, begins with a heavy introduction marked by \_\_\_\_\_, which serves to highlight the \_\_\_\_\_ that follows. The dissonant harmonies were so shocking and impressive for the audience at the time that this piece was \_\_\_\_\_ "Dissonance." However, to \_\_\_\_\_, it would not seem particularly unusual because, after Mozart, the use of dissonance has become \_\_\_\_\_, and our brains have \_\_\_\_\_ such music through repeated exposure. Thus, musical taste is also influenced by the cultural and historical backgrounds. The joy of music has a lot to do with our brain's expectations, which are \_\_\_\_\_ what kind of music we have listened to. In other words, music that \_\_\_\_\_ in the future will be that which adds a \_\_\_\_\_ to the features of music that people are already familiar with. In this sense, musicians may not have \_\_\_\_\_ in order for their music to be loved by the audience. The trend of music at any given time might be \_\_\_\_\_ by this structure.

The fact that we can enjoy music derives from the brain's ability to make predictions. When music is too predictable, we find the music boring, and when the music is too unfamiliar, we tend not to like it. In other words, we prefer music with an appropriate balance between familiarity and novelty, simplicity and complexity. To put it another way, musical taste is influenced by not only innate factors but also by personal musical experiences, as well as cultural and historical contexts. For example, String Quartet No. 19, composed by Wolfgang Amadeus Mozart in 1785, begins with a heavy introduction marked by striking dissonances, which serves to highlight the bright main section that follows. The dissonant harmonies were so shocking and impressive for the audience at the time that this piece was dubbed "Dissonance." However, to modern listeners, it would not seem particularly unusual because, after Mozart, the use of dissonance has become established, and our brains have grown accustomed to such music through repeated exposure. Thus, musical taste is also influenced by the cultural and historical backgrounds. The joy of music has a lot to do with our brain's expectations, which are shaped by what kind of music we have listened to. In other words, music that gains popularity in the future will be that which adds a suitable level of novelty to the features of music that people are already familiar with. In this sense, musicians may not have total freedom of creation in order for their music to be loved by the audience. The trend of music at any given time might be already determined by this structure.

|             |            |               |              |
|-------------|------------|---------------|--------------|
| predictable | 予測可能な      | dissonance    | 不協和音、不協和     |
| familiarity | 親しみやすさ、なじみ | dub           | 〜と呼ぶ、あだ名を付ける |
| novelty     | 新規性        | accustomed to | 〜に慣れている      |
| innate      | 生まれつきの     | exposure      | 接触、経験        |
| context     | 文脈、背景      | creation      | 創作           |
| striking    | 印象的な       | trend         | 傾向、流行        |

## The Human Brain on Music #4

Understanding music involves various areas of the brain, some of which are also used for \_\_\_\_\_. Neurologically, music and language have something in common. One of the most \_\_\_\_\_ is the processing of pitch. To understand or reproduce music, one has to \_\_\_\_\_ in pitch. Spoken language also involves such variations. Spoken language consists of two elements: \_\_\_\_\_ and \_\_\_\_\_. Prosody refers to the combined elements of pitch, rhythm, pauses, and \_\_\_\_\_. We rely on variations in pitch to \_\_\_\_\_ of spoken language. For instance, the exact same sentence, such as "I have just finished the exam" can \_\_\_\_\_ depending on the tone of voice. If the tone is positive, it suggests that the test \_\_\_\_\_, whereas a \_\_\_\_\_ conveys the opposite implication. Research indicates that people with musical training tend to show greater ability to \_\_\_\_\_ in languages. Furthermore, the ability to perceive pitch is particularly important in \_\_\_\_\_ during infancy because children learn the rules of a language with the help of \_\_\_\_\_. For example, before mastering grammatical rules, infants can \_\_\_\_\_ between questions and statements based on the intonation at the end of the sentence. Even before understanding the word order in "Is this a dog?" forms a question, children can recognize it is a question by \_\_\_\_\_, and then they \_\_\_\_\_ grammatical rules. Thus, prosody is important for both perceiving spoken language and \_\_\_\_\_.

Understanding music involves various areas of the brain, some of which are also used for processing language. Neurologically, music and language have something in common. One of the most notable commonalities is the processing of pitch. To understand or reproduce music, one has to capture the changes in pitch. Spoken language also involves such variations. Spoken language consists of two elements: linguistic content and prosody. Prosody refers to the combined elements of pitch, rhythm, pauses, and stress in speech. We rely on variations in pitch to interpret the intent of spoken language. For instance, the exact same sentence, such as "I have just finished the exam" can deliver completely different messages depending on the tone of voice. If the tone is positive, it suggests that the test likely went well, whereas a subdued tone conveys the opposite implication. Research indicates that people with musical training tend to show greater ability to detect pitch variations in languages. Furthermore, the ability to perceive pitch is particularly important in language acquisition during infancy because children learn the rules of a language with the help of prosodic cues. For example, before mastering grammatical rules, infants can innately distinguish between questions and statements based on the intonation at the end of the sentence. Even before understanding the word order in "Is this a dog?" forms a question, children can recognize it is a question by perceiving the rise in pitch, and then they inductively infer grammatical rules. Thus, prosody is important for both perceiving spoken language and acquiring language.

|              |             |             |          |
|--------------|-------------|-------------|----------|
| neurological | 神経学的な       | convey      | 伝える      |
| commonality  | 共通点         | acquisition | 習得       |
| pitch        | 音の高さ        | cue         | 手がかり     |
| variation    | 変化、変動       | intonation  | イントネーション |
| prosody      | 韻律、抑揚       | inductively | 帰納的に     |
| subdued      | 元気のない、抑えられた |             |          |

## The Human Brain on Music #5

The joy of music derives from our abilities to \_\_\_\_\_ its structure, and researchers suggest that this function is similar to \_\_\_\_\_ in language comprehension. When we comprehend language, phonemes are first integrated into words in the \_\_\_\_\_ of the temporal lobe, after which syntactic processing takes place across a broad network centered on the \_\_\_\_\_. When we listen to music, the brain \_\_\_\_\_, but sequences of sounds are combined in a "syntactic" manner in the frontal lobe directly. We do not perceive each individual note in isolation; rather, we \_\_\_\_\_ and structures in sequences of sounds to \_\_\_\_\_. Let us take an example of the famous "Twinkle Twinkle Little Star." When we listen to this piece, the brain \_\_\_\_\_ that it started on C and which other notes were used. Also, the brain \_\_\_\_\_ how the melody will unfold based on past musical experiences. When the music \_\_\_\_\_ as expected, the brain experiences a \_\_\_\_\_, but if it instead unfolds as *fa-fa-mi-mi-re-re-so*, it gives the impression that the music is \_\_\_\_\_. Furthermore, if this piece is arranged in a minor key, the sequence of *re-re-do* at the end \_\_\_\_\_ in character, even though it consists of the exact same notes as in the major version. This is because the brain \_\_\_\_\_ and interpretations in light of the fact that the entire phrase is in a minor key. A similar process occurs when we hear language. When we listen to the two sentences—"I feel happy when I listen to this music" and "I don't feel happy when I listen to this music"—the brain immediately \_\_\_\_\_ for what follows, depending on the \_\_\_\_\_ of "don't." Thus, comprehending language and music has a lot in common and \_\_\_\_\_. This suggests that engaging in musical play may serve as a form of \_\_\_\_\_ in children.

The joy of music derives from our abilities to analyze and predict its structure, and researchers suggest that this function is similar to syntactic processing in language comprehension. When we comprehend language, phonemes are first integrated into words in the auditory cortex of the temporal lobe, after which syntactic processing takes place across a broad network centered on the frontal lobe. When we listen to music, the brain bypasses word recognition, but sequences of sounds are combined in a "syntactic" manner in the frontal lobe directly. We do not perceive each individual note in isolation; rather, we grasp patterns and structures in sequences of sounds to extract meaning. Let us take an example of the famous "Twinkle Twinkle Little Star." When we listen to this piece, the brain unconsciously remembers that it started on C and which other notes were used. Also, the brain statistically predicts how the melody will unfold based on past musical experiences. When the music resolves on C as expected, the brain experiences a sense of closure, but if it instead unfolds as *fa-fa-mi-mi-re-re-so*, it gives the impression that the music is still continuing. Furthermore, if this piece is arranged in a minor key, the sequence of *re-re-do* at the end sounds entirely different in character, even though it consists of the exact same notes as in the major version. This is because the brain adjusts its expectations and interpretations in light of the fact that the entire phrase is in a minor key. A similar process occurs when we hear language. When we listen to the two sentences—"I feel happy when I listen to this music" and "I don't feel happy when I listen to this music"—the brain immediately adjusts its expectations for what follows, depending on the presence or absence of "don't." Thus, comprehending language and music has a lot in common and shares some neurological basis. This suggests that engaging in musical play may serve as a form of training for syntactic processing in children.

|                 |             |           |            |
|-----------------|-------------|-----------|------------|
| syntactic       | 統語論的な       | isolation | 孤立した状態     |
| comprehension   | 理解          | parallel  | 類似点、対応関係   |
| phoneme         | 音素          | resolve   | (音楽が) 終止する |
| integrate       | 統合する        | closure   | 終結感、完結感    |
| auditory cortex | 聴覚野         | minor key | 短調         |
| bypass          | 飛ばして進む、省略する | presence  | 存在、有無      |